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# ParaView

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# COURSE

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## VDI NODES

Two large memory graham remote desktop machines pre/post-processing

- access to all files (don't have to transfer data back and forth)
- full details on [docs.alliancecan.ca](https://docs.alliancecan.ca)

### 1.1 Accessing

Connect via VNC (TigerVNC viewer recommended) to `gra-vdi.alliancecan.ca`

#### 1.1.1 Windows and OS X

Download latest version from [TigerVNC website](#)

- releases (at top) -> binaries are available from sourceforge (end of changes list)

#### 1.1.2 Linux

Install with your package manager

- Debian and Ubuntu: `sudo apt-get install tigervnc-viewer`
- Fedora: `sudo yum install tigervnc`

### 1.2 Software

The Compute Canada (the old name for the alliance) stack is not loaded by default

- Compute Canada stack: `module load CcEnv StdEnv`
- Nix stack: `module load nix`
- Limited number of local-only packages: `module load clumod`



## PARAVIEW

### 2.1 Personal computer

Available for Windows, OS X, and Linux

#### 2.1.1 Windows and OS X

Download latest version from [ParaView website](#)

- MPI means in can use multiple CPUs (non-MPI is available on Windows so you can use it and not have to install the separate MS-MPI package unless you want to)
- AMD64 and x86\_64 are synonyms that both means 64bit version for AMD or Intel chips (AMD is just a refernce to the fact that AMD developed the x86\_64 instruction set)
- arm64 means 64bit version for ARM chips (currently just the Mac M1)
- older version may work if newer fails on older OS or graphics card

#### 2.1.2 Linux

Install with your package manager (can also download as above)

- Debian and Ubuntu: `sudo apt-get install paraview`
- Fedora: `sudo yum install paraview`

### 2.2 VDI

Available in the Compute Canada StdEnv after loading the gcc module

```
$ module load CcEnv StdEnv gcc paraview
```

or install in your personal Nix environment (this only has to be done once)

```
$ module load nix  
$ nix-env -iA nixpkgs.paraview
```





## TUTORIAL

Working through the [ParaView tutorial](#) is one of the quickest and easiest ways to get up-to-speed on ParaView.

- basic usage (what we will be going over)
- batch python scripting
- visualizing large models

The data files are supposed to come with recent ParaView versions. They can also be downloaded from the old ParaView tutorial [wiki page](#)

```
wget -d https://www.paraview.org/Wiki/images/5/58/ParaViewTutorialData.zip  
unzip ParaViewTutorialData.zip
```

or, on graham, copied directly from my account to yours

```
$ cp -r /home/tyson/ParaViewTutorialData .
```

### 3.1 Basis of visualization

- map raw data to visual data
- spacial and temporal data
- topology and types of grids

### 3.2 User interface

- menu bar
- tool bars
- pipeline browser
- properties panel
- view

### 3.3 Basic interface

- creating a source
- interacting with a 3d view
- modifying visualization parameters (filter, display, view)
- undo and redo (regular vs camera)

### 3.4 Loading data

- opening file (selecting which variables to load)
- representation and field coloring
- scaling

### 3.5 Filters

- selecting filters (toolbar, menu, and search)
- applying a filter (contours, slices)

### 3.6 Multiview

- creating a multiple views
- linking cameras
- re-arranging the views

### 3.7 Vector visualization

- streamlines
- tubes and glyphs
- surface LIC

### 3.8 Volume rendering

- Enabling
- Transfer function

## 3.9 Time

- Loading temporal data
- Temporary interpolation

## 3.10 Output

- Annotations
- Screenshots
- Video

## 3.11 Plotting

- histogram plot
- plot over a line in space
- plot over a curve
- plot over time

## 3.12 Selections

- Query and view based selections
- Data vs spatial selections
- Selection labels
- Extract selection and spreadsheet

## 3.13 Animation

- Properties
- Keyframes
- Tracks



## EXERCISES

### 4.1 Plotting Exercise

The purpose of this exercise is to practice using paraview by duplicating this visualization of the temperature above disk, and this plot of pressure and temperature above disk.. The steps required to do this are as follows:

- Load the `disk_out_ref.ex2` file.
- Clip it with a plane through the origin in the +X direction.
- Display the temperature and the grid on it.
- Change the color map to black-body radiation to better represent temperature and label the scale Temperature.
- Plot pressure and temperature one grid point above the center point (note directions in filter display settings regarding use of `ctrl` to snap plot line to grid points) with proper labels (remember you have to set different chart axis to separate scales).
- Add a text source to add Submission: <Your Name> (note that you can work around an export scene centering bug by switching to coordinates after positioning it using the window location).
- Try saving both a screenshot and exporting a pdf scene and then zoom in on them both to see what the difference is (on gra-vdi you can use the browser to view them by going to `file:///home/<username>/` and using `ctrl+` to zoom in and `ctrl+0` to reset).
- Export a pdf scene of the clipped `disk_out_ref.ex2` as `disk.pdf` and submit it.
- Export a pdf scene of the plot as `plot.pdf` and submit it.

### 4.2 Time Exercise

The purpose of this exercise is to practice using paraview by duplicating this interpolated movie showing the can being crushed. The steps required to do this are as follows:

- Skim the section in the paraview tutorial on time (pg. 51-56) and load the `can.ex2` file.
- Color it by the equivalent plastic strain `eqps` scaled across all steps, adjust the view to see the inside of the can, and use the VCR toolbar to step through/play the data series.
- Enable the animation view, set the mode to `sequence` with `100` frames, and then add a `temporal interpolator` filter to interpolate the 100 from the original 42.
- Add a `annotate time` source to put <Your Name>: <Time> in the corner.
- Save an 5 second (5s x 20fps = 100frames) 1024x512 animation video called `crush.avi` (or `crush.mp4`, `crush.ogv`, etc.) and submit it.

## 4.3 Selection Exercise

The purpose of this exercise is to practice using paraview by duplicating this distribution plot of equivalent plastic strain over time in top 20% of cells at end. The steps required to do this are as follows:

- Skim the section in the paraview tutorial on selection (pg. 63-69) and load the `can.ex2` file.
- Color it by the equivalent plastic strain `eqps` across all time steps, adjust the view to see the inside of the can, and advance to the final frame.
- Enable the `find data` view, use it to find the maximum 'eqps' value from the `can.ex2` data producer, calculate 80% of this value by hand, and change in to find all cells with `eqps` greater or equal to this value.
- Plot the distribution of `eqps` values for this selection over time by adding a `plot selection over time` (the `plot selection over time` is a shortcut for manually adding the filter), and think about why this only shows a distribution for the final six frames.
- Select the `freeze` option to lock the selection to set of cells selected on the final step (instead of the set of cell matching the criteria on each frame, answering the prior question), and update the `plot selection over time` filter with this selection via the `copy active selection filter properties` button.
- Cleanup the plot label, use the view properties to label the chart Submission: `<Your Name>`, export a scene `pdf selection.pdf`, and upload it as your submission.

Note that not all pdf viewers properly show the quartile region (darker grey) in the generated pdf file for this exercise, so do not be concerned if appears to be missing in your pdf scene export.

## 4.4 Animation Exercise

The purpose of this exercise is to practice using paraview by duplicating this animated movie of MRI head slices. The steps required to do this are as follows:

- Skim the section in the paraview tutorial on animation (pg. 70-76) and load the `headsq.vti` file.
- Add a clip filter in the `-Z` direction, display the `Scalars_` property, and orient the display with `Y` up and `X` left.
- We want an animation showing all the `Z` slices of the data in this file, so we look at the `information` tab (beside the `properties` tab) for the `headsq.vti` source to see that the `Z` bound goes from 0 to 186 and the extent goes from 0 to 93 (i.e., there are 94 `X-Y` planes of data, with a new plane every 2 units of `Z`).
- Adding a 2s delay, at 20fps, the 0 to 93 extent would go from frame  $40/20\text{fps} = 2\text{s}$  to frame  $(40+93)/20\text{fps} = 6.65\text{s}$ , so open the `animation` view, pick the `sequence` mode and set the end time to 6.65s and the number of frames to  $40+94 = 134$  (i.e., giving a mapping of frames 0-39 and 40-133 to to times 0-1.95s and 2-6.65s).
- Select the `clip type - origin (2)` property in the clip filter as the parameter to vary below the timeline and press the blue + button to add it.
- Double click on the default ramp mapping of 0 to 255, add an intermediate point with the `new` button and set it to be 185.99 from 0s to 2s and 185.99 to -0.01 from 2s to 6.65s.
- View the `headsq.vti` source properties while using the green VCR control arrows in the toolbar to single step through a few timesteps to verify the clipping plane steps through the data extent as expected (i.e., starting at 2s, it should go 183.99, 181.99, 179.99, ..., 0.99, -0.01).
- Add an annotated time filter, set the `scale` to 20, and the `shift` to -40 (confusingly the scale is applied before the shift despite their order) then, after verifying it is making integer steps, set the format string to `<Your name>: {time:.0f}` (note the `:.0f` to specify zero decimal places) in order to show the data slice.
- Save an 20fps 512x512animation video called `slices.avi`(or `slices.mp4`, `slices.ogv`, etc.) and submit it.

**SEARCH**

- search